

SONS OF THE AMERICAN LEGION



SQUADRON # 1

Twentieth Annual West - Mitchell - Workman Invitational Drill Meet

February 16, 2019

STANDING OPERATING PROCEDURES

American Legion Post #1

364 North 7th Avenue

Phoenix, Arizona

Derived from the Desert Classic, Gallegos Memorial, Phoenix Army
Cadet Brigade SOP

Revised: January 2019

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PURPOSE

This Standing Operating Procedure (SOP) contains the policies and procedures to be followed in the conduct of the West – Mitchell – Workman Invitational Drill Meet sponsored by the Sons of The American Legion.

SECTION I – GENERAL PROVISIONS

1. **Concept of Operation:** The West – Mitchell - Workman Invitational Drill Meet will be conducted in accordance with the policies and procedures set forth in this Standing Operating Procedure. The West – Mitchell – Workman Invitational Drill Meet is by invitation only.

2. **Competition:**
 - a. Competition will be conducted in the following Categories:
 - (1) Team Exhibition Drill, Armed and Unarmed
 - (2) Team Regulation Drill, Armed and Unarmed
 - (3) 4 – Person Exhibition Drill, Armed and Unarmed
 - (4) Color Guard
 - (5) Individual Drill Down, Armed and Unarmed
 - (6) Commander, Armed, Unarmed, Color Guard
 - (7) Sweepstakes

3. **Competition Rules:**
 - a. Starting times will be determined by drill meet coordinators one to two weeks prior to competition. **Schools must check in a minimum of 1 hour prior to first start time.** Teams also will report 15 minutes prior to their start time on the prospective drill pad. If unforeseeable problems arise, please contact the drill meet coordinators.

- b.** Commanders will check in with the Head Judge before each of their events. At this time they or the Head Judge will print their name legibly on the score sheet and receive instructions for commencing their performance.
- c.** Schools are permitted to enter only one team per category. This is an attempt to promote higher participation from many schools.
- d.** Since more than one branch of the military will be represented by the cadets competing in the meet, judging must be simplified. In an attempt to make judging as equal and simple as possible, the judges will be instructed that each branch may execute the individual commands and movements differently. However, as long as each team member properly executes the movement in the same manner as the rest of his/her team, there will be no deductions made.
- e.** The minimum team size for both armed and unarmed “Big” teams is 10 (A commander and 9 other team members). A five (5) point penalty will be assessed for each member that a team is short of 10.
- f.** All team members who will be competing in any portion of the drill meet must be present for the Inspection Phase. Team rosters will list all participants.
- g.** All uniforms will be at the discretion of the individual schools competing in the meet. Uniforms must be based on current or obsolete service uniforms. They do not have to be complete or worn in accordance with service uniform regulations. Nonstandard items may be worn subject to the following restrictions:
 - (1) Army units will not wear berets similar to Army units, i.e. black, green, maroon or tan.
 - (2) Teams will not wear any service’s item which identifies an officer’s uniform, i.e. black trouser stripes, hat eagles, branch insignia, gold hat bands, officer/warrant officer garrison caps, etc.
 - (3) Teams will not wear anything that is an award, or distinctive unit item in any service, to include the pale blue infantry cord.
 - (4) JROTC items may be worn without restriction concerning placement or authorization. For example, all team members might wear “team rank” instead of their actual cadet rank; all team members might wear ROTC lapel brass, even though they are not officers. Unit crests may be worn without restriction.

(5) If JROTC awards are worn, it will be as prescribed by regulation.

h. Reporting in and out shall be done in the following manner:

(1) “Sir/Sergeant or Ma’am, _____ High School JROTC is present for _____.”

(2) “Sir/Sergeant or Ma’am, _____ High School JROTC, request permission to exit _____ sequence.”

Reporting in and out should be directed to the judge’s table.

i. Weapons for teams participating in the armed phases of the drill meet will be regulation service drill rifles. **Lightweight weapons are not permitted.**

j. The only persons allowed on the Inspection and Drill Pads will be judges, meet officials, and the performing team members. **Violations will result in disqualification.**

k. No coach, parent or team member will “Signal” the team or otherwise try to influence the time of performance or sequence. **Violations will result in disqualification.**

l. If any school wishes to change the time of any of their events during the day of the meet, they must speak to the Drill Meet Coordinators. We will attempt to accommodate if possible.

4. Judging:

a. Judging will be done by representatives of any military unit available, recruiting commands or cadets from Senior ROTC Units.

b. Disinterested individuals will accomplish computation and verification of all scoring sheets.

c. The decision of the judges as to scoring and penalties will be final. In the event that a school wishes to challenge a ruling of the judges during the meet, the following steps will be taken:

(1) The school will address the issue with the Drill Meet Coordinators.

- (2) The Chairman will address the issue with the judge(s) involved.
 - (3) The coordinators of the Drill Meet will meet and decide what action, if any, will be taken.
 - (4) The Drill Meet Chairman will advise the school and judge(s) of the ruling.
- d.** If the issue at hand is due to a possible error on the judge's part, i.e. inappropriately timing an event, the team may be given the opportunity to perform again. If it cannot be confirmed that there was a judging error, the team May still have the opportunity to perform again. However, a penalty of up to five (5) points may be assessed at the discretion of the meet officials.

5. Security and Safety

- a.** Security of weapons and equipment is the responsibility of each individual team. **Neither the American Legion nor any division thereof will be held responsible for any lost, stolen, or damaged items.**
- b.** Safety is the responsibility of each individual both on and off of the drill pad. ALL accidents WILL be reported immediately to the Drill Meet Command Post.

SECTION II – INSPECTION

1. Procedures:

- a.** The inspection phase for this drill meet has been modified this year. Only the Commander will be inspected on each pad for whatever event they are entered in. No trophy will be given for inspection phase starting this year.

- b. Special consideration for start times must be submitted by contacting Mr. Steven Blank (602) 708-3275/Mr. Pete Palandri (602) 820-3237 or fax at (602) 589-0418. This must no later than one month prior to the drill meet.
- c. Weapons and flags are not required to be present during the inspection phase.

2. Inspection Scoring:

- a. Commanders will be graded based on uniformity, neatness, and military grooming to include but not be limited to jewelry violations, polish of accessories, uniform placement of brass, etc. The commanders may wear distinctive uniform items, different from other team members. Violations of team uniform rules in Section 1, Paragraph 3g, will result in loss of points.. The inspection of the commanders will be utilized when determining the recipients of the Commanders trophies.
- b. Inspection of individuals will be NOT be done.
- c. Trick or harassing questions will not be asked. Judges may ask questions about uniform items, LET level, etc. Cadets should be instructed not to limit their knowledge to these subjects. Also, cadets should understand that the answers to questions are not as important as maintaining their bearing and military courtesy (See Annex F).

Section III – Regulation Drill

1. Procedures:

- a.** The Commander will move the team to the ready line of the Regulation Drill Pad. The team will be formed into at least three, and not more than four squads. Upon signal from the Head Judge, the Commander will commence the prescribed drill sequence as indicated on the Regulation Drill Sequence (Annex B or C). The sequence gives only the move to be executed; proper commands must be taken from the appropriate service manual. The Commander is required to report in and out as part of the sequence.
- b.** Regulation Drill marching movements will be executed in the cadence of quick time (120 steps a minute). Timing for the regulation sequence will be as follows:
 - (1) Armed Teams – minimum 5 minutes, maximum 9 minutes**
 - (2) Unarmed Teams – minimum 4 minutes, maximum 9 minutes**
- c.** A minimum and maximum whistle will not be sounded. A one (1) point penalty will be assessed for each second over or under the prescribed time limits and for each sequence violation. Timing and judging will commence with the first preparatory command of the prescribed sequence and will end after the commander reports out.
- d.** A Head Judge and no less than one (1) Assistant Judge will accomplish scoring.
- e.** The Regulation Drill Pad will be 100 feet X 100 feet. The boundary will be marked appropriately. All units will enter to the right of the judges table.
- f.** A five (5)-point penalty will be assessed for every boundary violation. A boundary violation is when the commander or any team member steps on or over the boundary line.

Section IV – Exhibition Drill

1. After the commander checks in with the Head Judge, they will then move their team to the desired starting point outside of the boundary line of the drill pad.

2. Judging and timing of the team will commence when the first member (not including the commander) of the team crosses the boundary and will end when the last member (not including the commander) leaves the drill pad. **Minimum and maximum whistles will not be sounded.** Timing of the Exhibition Drill Sequence will be as follows:
 - a. **Armed teams – minimum 6 minutes, maximum 9 minutes**
 - b. **Unarmed teams – minimum 6 minutes, maximum 9 minutes**

One (1) penalty point will be assessed for each second over or under the prescribed time limits.

3. **Special Instructions:**
 - a. The exhibition drill competition is limited only by the teams, imagination and ingenuity. Scoring during the sequence is based on originality, precision, showmanship, and degree of difficulty.
 - b. Team commanders should be involved with the sequence. Commanders who stand in one place and do not perform steps/movements/actions will be penalized.
 - c. The entire team must be involved. Routines where some members execute a series of actions while other members stand and watch may be penalized.
 - d. Teams should use as much of the available space as possible. They should use multiple formations and multiple ways of changing those formations.
 - e. The commander may use verbal or audible commands to direct the team. However, music, singing/chanting, counting, or any means of maintaining cadence or step count is prohibited.

- f. Martial arts type actions that appear to threaten other team members or spectators are prohibited.
 - g. No blind rifle tosses are allowed.
 - h. The exhibition drill pad will be 100 feet X 100 feet. The boundary will be marked appropriately. All units will enter to the right of the judges table.
 - i. A Head Judge and no less than one Assistant Judge will accomplish scoring.
- 4. Violations and Penalties:**
- a. A five (5)-point penalty will be assessed for every boundary violation. A boundary violation is when the commander or any team member steps on or over the boundary line.
 - b. A five (5)-point penalty will be assessed for every dropped weapon.

Section V – Color Guard Competition

- 1. Special Instructions:**
- a. The Color Guard will be required to perform a specific routine (Annex D).
 - b. The Color Guard Commander will form his/her team at the entry point of the drill pad at Order Arms. Upon notification by the Head Judge, the commander will commence the sequence as indicated on the scoring sheet.
 - c. The commands and the movements will be executed in accordance with the unit's appropriate drill manual for their branch of service.
 - d. No exhibition movements will be allowed.
 - e. Reporting in and out is required. **UNITS WILL NOT BE JUDGED ON THE CASING AND UNCASING OF THE COLORS.**
 - f. All marching segments will be executed in the cadence of quick time (116 to 120 steps per minute).

- g. The Color Guard Drill Pad will be 60 feet X 60 feet. The boundary will be marked appropriately. All units will enter to the right of the judges table.
- h. A Head Judge and no less than 1 Assistant Judge will accomplish judging.
- i. Timing and judging will commence with the first preparatory command and end with the last command of execution. The sequence must be executed within a maximum of 8 minutes.
- j. It is the Color Guards' responsibility to always act in a manner so as to protect and honor our national colors. Allowing the colors to come in contact with the ground, allowing the colors to be unguarded, or any other act which disgraces our colors, will not be tolerated on or off of the drill pad. These acts can lead to disqualification of a team if deemed necessary by the Drill Meet Coordinators.

2. Violations and Penalties:

- a. A one (1)-point penalty will be assessed for each second over the prescribed time limit.
- b. A one (1)-point penalty will be assessed for each sequence violation.
- c. A five (5)-point penalty will be assessed for every boundary violation. A boundary violation is when any member of the team steps on or over the boundary line.

Section VI – 4 – Person Exhibition Drill

1. Special Instructions:

- a. The 4 – Person Exhibition Drill Competition is limited only by the teams' imagination and ingenuity. Scoring during the sequence is based only on originality, precision, showmanship, and degree of difficulty.
- b. This phase of the competition consists of four (4) cadets, including a commander, working together as a team to present an exhibition routine of their choice.

- c. Members of the 4 – person team do not have to compete with the 10 – person team.
- d. Guidance at set forth in Section IV also applies to this category.
- e. The team commander must report in and out as a part of the drill sequence.
- f. The 4 – Person Exhibition Drill Pad will be 60 feet X 60 feet. The boundary will be marked appropriately.
- g. Judging of the team and timing will commence when the first team member crosses the boundary line onto the field and will end when the last member crosses the boundary line when leaving the field. Timing of the sequence will be as follows:

(1) Armed Teams – minimum 3 minutes, maximum 5 minutes

(2) Unarmed Teams – minimum 3 minutes, maximum 5 minutes

A one (1)-point penalty will be assessed for each second over or under the prescribed time limits

2. Violations and Penalties:

- a. A five (5)-point penalty will be assessed for any boundary violations. A boundary violation is when any member steps on or over the boundary line.
- b. A five (5)-point penalty will be assessed for every dropped weapon in the armed phase.

Section VII – Sweepstakes Award

All schools wishing to be considered for the Sweepstakes Award must participate in no less than four (4) events during the drill meet. One of these events must be in an Exhibition Phase of the meet.

The scores from each event will be combined and then be divided by the total number of events to gain an average percentage. The school having the highest percentage will be awarded the Sweepstakes Trophy. **It is the schools responsibility to inform event staff when dropping out of any event in order to ensure accurate scoring. (In writing when possible)**

Section VIII – Individual Drill Competition (Drill Down)

1. Special Instructions:

- a.** Competition will be held in the Armed and Unarmed category.
- b.** Any team member(s) desiring to compete may do so in either category. They must purchase a ticket at a cost of \$1.00 for each event. Tickets will be available at the registration table during the drill meet.
- c.** Team members competing in the Armed Category must provide their own regulation drill rifles. Lightweight rifles are not permitted.
- d.** The competitor must be in the same uniform that they wore in the other phases of the competition, any cadet in civilian attire will not be able to compete.
- e.** The competition will begin with the Head Judge giving commands, both stationary and/or marching. Judging will not take place during the first five (5) commands. Any member failing to execute the command correctly will be “tapped out”. The last remaining competitor will be declared the winner.
- f.** The following list of commands may be used during the drill down. However, the commands may not be given in this order or some may not be given at all.

Forward March	about Face
Dress Right Dress	Order Arms
Parade Rest	Change Step
Column Left	Left Step March
Right Step March	Rear March
Right Flank	Right Face
Left Face	Mark Time
Present Arms	Ready Front
Attention	Column Right
Halt	Left Flank

- g.** The following are additional commands that may be used in the Armed Competition.

Right Shoulder Arms	Port Arms
Left Shoulder Arms	Inspection Arms

- h.** No less than four (4) Judges will accomplish the judging. The Decision of the judges will be final. The Team Advisor may address any questions concerning the results and/or the elimination of any competitor to the Chairman of the Drill Meet.

- i.** Start time for the “Drill Down” will be as soon as possible after the last scheduled competition performance. Teams that have competed earlier in the day should be available for the competition at least 30 minutes prior to the last scheduled start time, in the event that one or more teams have dropped the start times or start times have been moved up.

Section IX – Scoring Procedures

In the event of a tie, the Drill Meet Coordinators will omit the Commanders overall score to determine the tiebreaker.

The scoring procedures do not effect how a team is scored on the field. The procedures referred to, are the ones that the coordinators of the drill meet will follow during the computation of the scores.

Section X – Awards Presentation

The awards will be presented in a ceremony at the conclusion of the Drill Down. No scheduled start time will be designated for the award ceremony. Teams will form in the designated Awards Presentation Area. Sufficient space will be left in front of the awards so that photographs of the presentation may be taken.

Trophies will be awarded to the top three (3) teams in each category.

Section XI – Definitions

Floor Coverage – In an exhibition event, teams must have movements that include as much of the drill pad as possible.

Originality – Inventiveness and imagination of the exhibition movements demonstrated in the routine.

Difficulty – Hard to perform movements performed during an exhibition routine.

Precision – Sharp, clear, accurate movements performed during all events.

Variety – Different movements placed in the exhibition routine.

Showmanship – The ability of a team to put together an exhibition routine that will entertain through the use of all of the above components.

ANNEX A

DELETED

West- Mitchell- Workman Invitational Drill Meet
"Building a Bridge to the Future"

ANNEX B

ARMED REGULATION SEQUENCE

01. ENTRY AND REPORT IN
02. INSPECTION ARMS
03. READY PORT ARMS (PORT ARMS)
04. ORDER ARMS
05. DRESS RIGHT DRESS,
06. READY FRONT
07. PARADE REST
08. PLATOON ATTENTION
09. **15-COUNT MANUAL OF ARMS****
10. COUNT OFF
11. CLOSE INTERVAL MARCH
12. NORMAL INTERVAL MARCH
13. OPEN RANKS MARCH
14. **CLOSE RANKS MARCH**
15. LEFT STEP MARCH
16. **PLATOON HALT**
17. LEFT FACE
18. RIGHT STEP MARCH
19. **PLATOON HALT**
20. ABOUT FACE
21. RIGHT SHOULDER ARMS
22. FORWARD MARCH
23. COLUMN RIGHT MARCH
24. COLUMN RIGHT MARCH
25. COLUMN RIGHT MARCH
26. LEFT FLANK MARCH
27. RIGHT FLANK MARCH
28. COLUMN LEFT MARCH
29. REAR MARCH
30. REAR MARCH
31. **PLATOON HALT**
32. PORT ARMS
33. FILE FROM THE RIGHT
34. **PLATOON HALT**
35. COLUMN OF THREES TO THE LEFT MARCH
36. COLUMN LEFT MARCH
37. DOUBLE TIME MARCH
38. QUICK TIME MARCH
39. COLUMN LEFT MARCH
40. RIGHT SHOULDER ARMS
41. **PLATOON HALT**
42. COLUMN LEFT MARCH
43. COLUMN HALF LEFT MARCH
44. COULMN HALF LEFT MARCH
45. REAR MARCH
46. REAR MARCH/PLATOON HALT
47. FORWARD MARCH/ EYES RIGHT
48. READY FRONT
49. COLUMN LEFT MARCH
50. LEFT SHOULDER ARMS
51. COLUMN LEFT MARCH
52. CHANGE STEP MARCH
53. LEFT FLANK MARCH
54. **PLATOON HALT**
55. **REPORT OUT AND EXIT**

**All Navy/Marine Corps Teams will execute a 14-count Manual of Arms.

ANNEX C

UNARMED REGULATION SEQUENCE

1. **ENTRY AND REPORT IN**
2. DRESS RIGHT DRESS
3. READY FRONT
4. PARADE REST
5. PLATOON ATTENTION
6. **PRESENT ARMS**
7. ORDER ARMS
8. COUNT OFF
9. CLOSE INTERVAL MARCH
10. NORMAL INTERVAL MARCH
11. RIGHT FACE
12. LEFT FACE
13. OPEN RANKS MARCH
14. CLOSE RANKS MARCH
15. LEFT STEP MARCH
16. **PLATOON HALT**
17. LEFT FACE
18. RIGHT STEP MARCH
19. **PLATOON HALT**
20. FOUR STEPS FORWARD MARCH
21. ABOUT FACE
22. FORWARD MARCH
23. COLUMN RIGHT MARCH
24. COLUMN RIGHT MARCH
25. COLUMN RIGHT MARCH
26. LEFT FLANK MARCH
27. RIGHT FLANK MARCH
28. **PLATOON HALT**
29. COLUMN LEFT MARCH
30. REAR MARCH
31. REAR MARCH
32. **PLATOON HALT**
33. FILE FROM THE RIGHT MARCH
34. **PLATOON HALT**
35. COLUMN OF THREES TO THE LEFT MARCH
36. COLUMN LEFT MARCH
37. DOUBLE TIME MARCH
38. QUICK TIME MARCH
39. COLUMN LEFT MARCH
40. CHANGE STEP MARCH
41. **PLATOON HALT**
42. COULMN LEFT MARCH
43. COULMN HALF LEFT MARCH
44. COULMN HALF LEFT MARCH
45. COUNTER COLUMN MARCH
46. COUNTER COLUMN MARCH
47. EYES RIGHT
48. READY FRONT
49. COLUMN LEFT MARCH
50. COLUMN LEFT MARCH
51. PLATOON HALT
52. FORWARD MARCH
53. **REAR MARCH**
54. REAR MARCH
55. HALF STEP MARCH
56. FORWARD MARCH
57. LEFT FLANK MARCH
58. **PLATOON HALT**
59. **REPORT OUT AND EXIT**

ANNEX D

COLOR GUARD SEQUENCE

- | | |
|--------------------------|--------------------------|
| 01. SLING ARMS* | 24. COLORS REVERSE MARCH |
| 02. POST* | 25. FORWARD MARCH |
| 03. UNCASE COLORS* | 26. EYES RIGHT |
| 04. PRESENT ARMS* | 27. READY FRONT |
| 05. ORDER ARMS* | 28. LEFT WHEEL MARCH |
| 06. POST* | 29. FORWARD MARCH |
| 07. REPORT IN | 30. LEFT WHEEL MARCH |
| 08. COLORS REVERSE MARCH | 31. FORWARD MARCH |
| 09. FORWARD MARCH | 32. LEFT WHEEL MARCH |
| 10. LEFT WHEEL MARCH | 33. FORWARD MARCH |
| 11. FORWARD MARCH | 34. COLORS HALT |
| 12. COLORS REVERSE MARCH | 35. REPORT OUT |
| 13. FORWARD MARCH | 36. ORDER ARMS* |
| 14. COLORS HALT | 37. SLING ARMS* |
| 15. ORDER ARMS | 38. POST* |
| 16. PARADE REST | 39. PRESENT ARMS* |
| 17. COLORS ATTENTION | 40. ORDER ARMS* |
| 18. CARRY COLORS | 41. CASE COLORS* |
| 19. FORWARD MARCH | 42. POST* |
| 20. RIGHT WHEEL MARCH | |
| 21. FORWARD MARCH | |
| 22. RIGHT WHEEL MARCH | |
| 23. FORWARD MARCH | |

*** These movements are not judged due to the fact that some units do not perform them.**

ANNEX E

MAP OF DRILL MEET

Directions to Drill Meet from I-10 West and I-10 East and I-17 South (just West of Way Point 150)

Exit 24th St to Old Tower Road, follow road all the way to Sentry at Gate entrance.

Any questions please contact Mr. Steven Blank @ (602) 708-3275 or Mr. Pete Palandri @ (602) 820-3237

entire map, try clicking the "Printer-Friendly" link at the top of your results page.



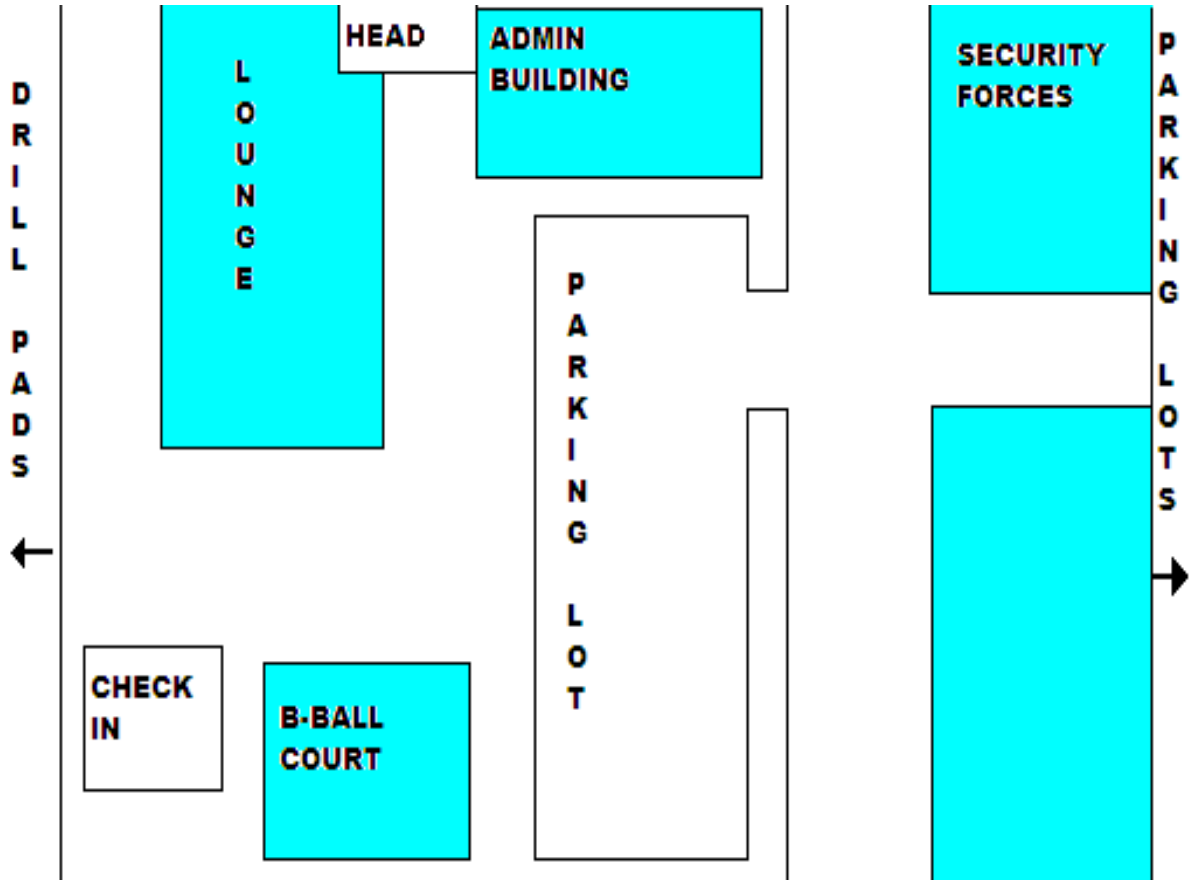
★ **3200 E Old Tower Rd**
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West- Mitchell- Workman Invitational Drill Meet
"Building a Bridge to the Future"



Detailed map of where Drill Meet Coordinators can be found

West- Mitchell- Workman Invitational Drill Meet
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ANNEX F

KNOWLEDGE QUESTIONS

DRILL TEAM/COLOR GUARD GENERAL KNOWLEDGE

1. How many stars on the Arizona Flag?
A. One (1)
2. What does the 13 rays of red and gold on the top half of the Arizona flag represent?
A. Both the 13 original colonies of the Union, and the rays of the Western setting sun
3. Why is there a copper star in the center of the Arizona flag?
A. Arizona was the largest producer of copper in the nation
4. When did Arizona become a state?
A. 14 February 14, 1912
5. Who is the Governor of Arizona?
A. Governor Doug Ducey
6. What is the state nickname?
A. The Grand Canyon State
7. What is the Capital of Arizona?
A. Phoenix
8. What is the State Bird?
A. Cactus Wren
9. What is the State Flower?
A. Saguaro Cactus Bloom
10. Who wrote the National Anthem?
A. Francis Scott Key

West- Mitchell- Workman Invitational Drill Meet
"Building a Bridge to the Future"

11. What is the name of the National Anthem?

A. The Star Spangled Banner

12. When was the National Anthem written?
 - A. During the bombardment of Fort McHenry (War of 1812)
13. What do the parts of the U.S. Flag represent?
 - A. Blue field (rectangle) with white stars represents the Union,
 - B. White stars represents the states,
 - C. Red and white stripes represent the original 13 colonies
14. How is the U.S. Flag raised to half-staff?
 - A. The flag is raised to the top (peak) of the staff, then lowered to half-staff
15. What do the colors on the U.S. Flag represent?
 - A. Red - hardiness, valor;
 - B. White – hope, purity, innocence;
 - C. Blue – color of reverence to God, loyalty, vigilance perseverance, justice
16. How many stars show on a properly folded U.S. Flag?
 - A. Four (4)
17. When can an all-weather U.S. Flag be displayed?
 - A. At all times when properly lit at night
18. What are the first ten Amendments to the U.S. Constitution called?
 - A. Bill of Rights
19. Who is the Commander-in-Chief?
 - A. The President, the Honorable Donald trump

If we have teams from different states the judges may ask questions about Arizona all the cadets need to do is state Sir/Mam I am from _____. **JUST DO NOT LOSE MILITARY BEARING.**