

WEEKLY SKETCHBOOK ASSIGNMENTS FOR INTRODUCTION TO ART

The objective of this weekly assignment is to practice and increase the quality of your observation and drawing skills and to be creative.

Sketches must...

- be drawn in pencil unless otherwise stated
- be large enough to fill the page (no small objects in the middle of the page)
- include a background
- be drawn from an actual observable object/s or photo(if using a photo personalize it to create your own composition)
- be shaded (value must be assigned to every square inch, observing and recording the paths of light and dark)
- represent a significant amount of time
- utilize a well thought out / interesting composition
- **be turned in every Monday, No late sketches accepted**
- **Please date, sign and title each sketch assignment**

All sketches must be neat and done to the best of your ability!

Sketches must not be traced!

Late sketches will not be accepted unless you were absent.

Sketches are homework and may not be worked on in class.

Sketchbook Assignment 1

Draw five of your favorite things and combine them into one.

Sketchbook Assignment 2

Draw the inside of your refrigerator door.

Sketchbook Assignment 3

Draw your greatest fear; your biggest hope; or your dream for your future.

Sketchbook Assignment 4

Design a tattoo for someone in particular – a celebrity, teacher, etc.

Sketchbook Assignment 5

Draw yourself 50 years from now; including your surroundings, possessions, etc.

Sketchbook Assignment 6

Draw a picture of your stomach and the food in it after a big meal.

Sketchbook Assignment 7

Draw a poster to advertise your favorite movie.

Sketchbook Assignment 8

Draw junk food with its wrapper.

Sketchbook Assignment 9

Draw what you think a garden would look like from the view of an insect.

Sketchbook Assignment 10

Illustrate a famous saying or quote. Include the quote.

Sketchbook Assignment 11

Draw a group of toys, (minimum 3) one in color and the rest in B&W).

Sketchbook Assignment 12

Draw a pile of laundry waiting to be washed.

Sketchbook Assignment 13

Illustrate a favorite story of yours told by a grandparent, aunt or uncle or other relative.

Sketchbook Assignment 14

Draw a wet object. Make it look wet.

Sketchbook Assignment 15

Practice drawing from your imagination by drawing the following: What would you see if you grew wings and flew over our town?

Sketchbook Assignment 16

Draw a creature emerging from an egg.

Sketchbook Assignment 17

Draw an animal playing a musical instrument.

Sketchbook Assignment 18

Free choice. Make it the best drawing yet! Then write a full page in your sketchbook reflecting on your sketchbook assignments and the progression you have made in drawing.