The background features a series of overlapping triangles in various shades of blue, ranging from light sky blue to deep navy blue, set against a white background. The triangles are arranged in a way that creates a sense of depth and movement, with some triangles appearing to recede into the distance while others come forward.

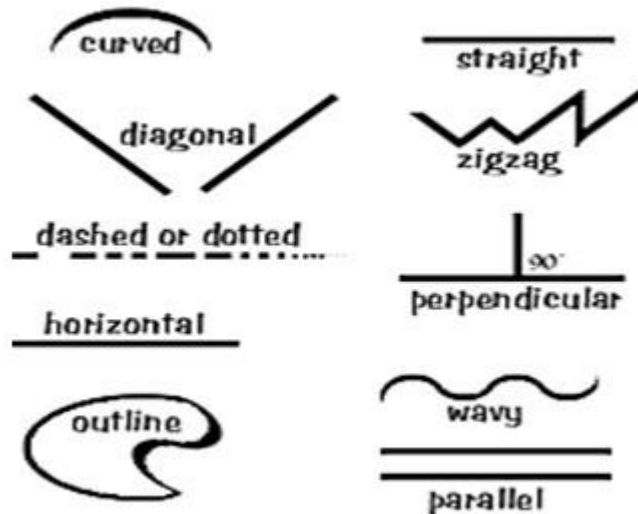
# Elements of Art and Principles of Design

# Elements of Art

- ▶ There are 7 elements of art
  - ▶ Line
  - ▶ Shape
  - ▶ Form
  - ▶ Texture
  - ▶ Color
  - ▶ Space
  - ▶ Value
- ▶ The elements of art are the foundation for any successful composition

# Line

- ▶ A line is the path of a moving point through space.
- ▶ There are many different kinds of lines.
- ▶ Movement, direction, energy and restfulness can be depicted through use of line.



- ▶ Long
- ▶ Short
- ▶ Thick
- ▶ Thin
- ▶ Curved
- ▶ Diagonal
- ▶ Straight
- ▶ Wavy
- ▶ Zigzag

# Line

- ▶ Horizontal lines suggest a calmness when used in a composition. An example would be a horizon line where the sky meets the ocean.



Andrew Wyeth - Baleen, 1982

# Line

- ▶ Vertical lines seem to be reaching toward the sky suggesting growth and inspiration.



Claude Monet Poplar Series-1891

# Line

- ▶ Diagonal lines suggest depth or space in a composition.



Degas, The Dance Class

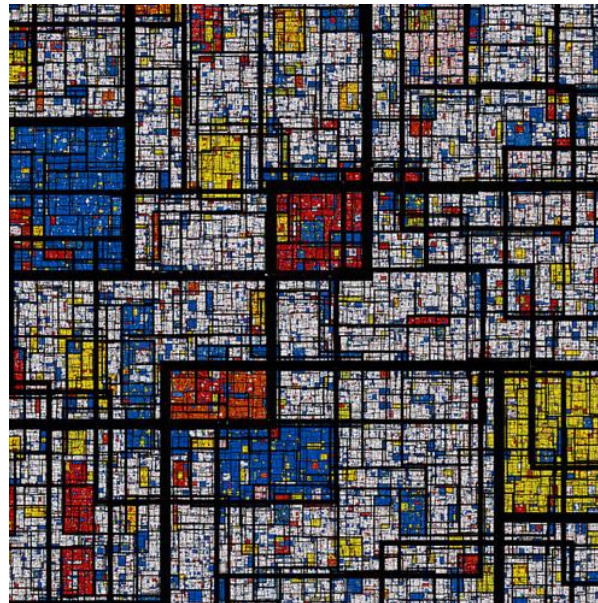


# Shape

- ▶ Shapes have height and width
- ▶ Shapes are flat or 2-D
- ▶ Can be geometric or organic



Henri Matisse



Piet Mondrian

# Form

- ▶ Form has height, width, and depth
- ▶ Forms are 3-dimensional



Paul Cezanne

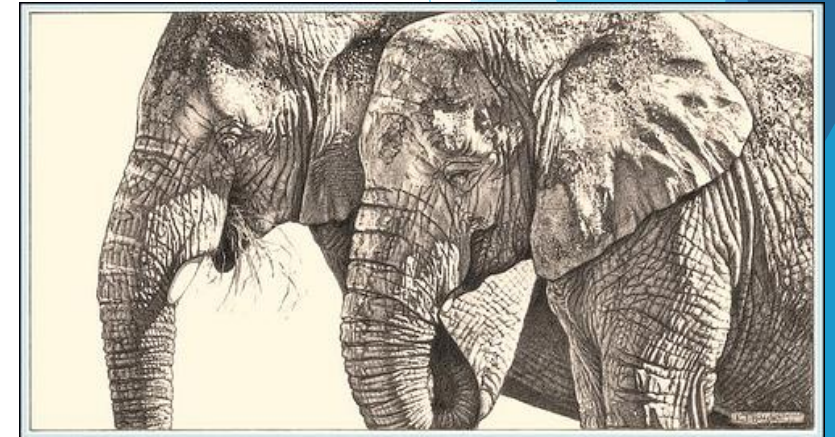




# Texture

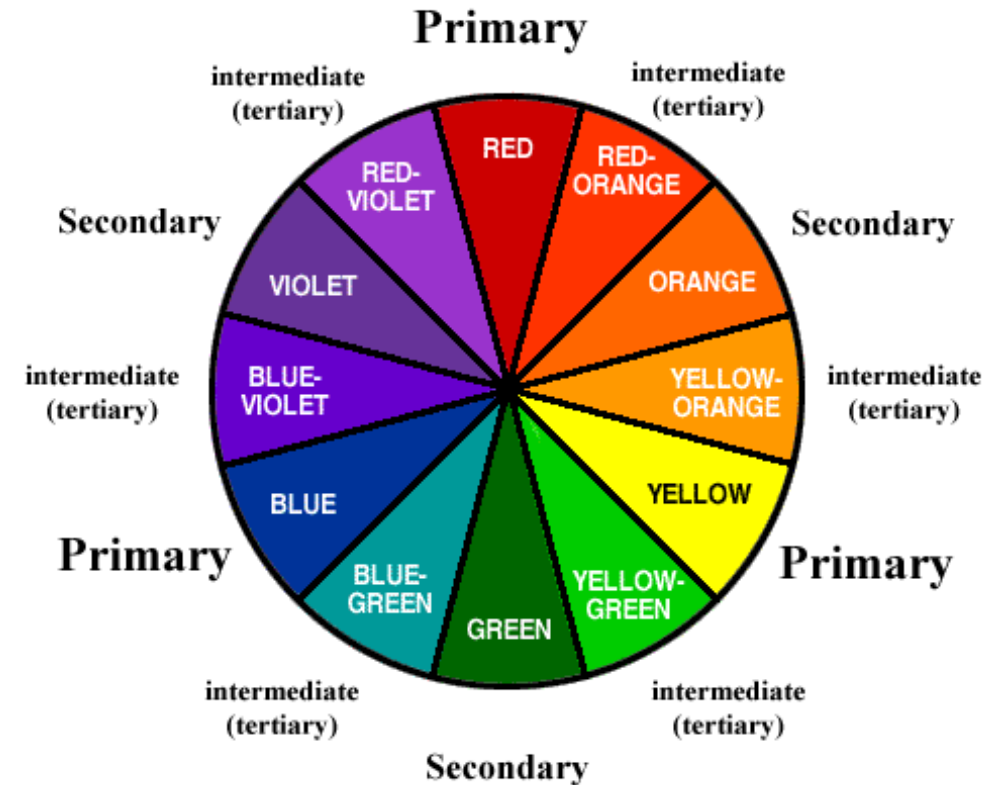
There are two types of texture:

- ▶ **Tactile texture** (real texture) is the way the surface of an object actually feels. Examples of this include sandpaper, cotton balls, tree bark, etc.
- ▶ **Implied texture** is the way the surface of an object looks like it feels. The texture may look rough, fizzy, gritty, but cannot actually be felt. This type of texture is used by artists when drawing or painting.



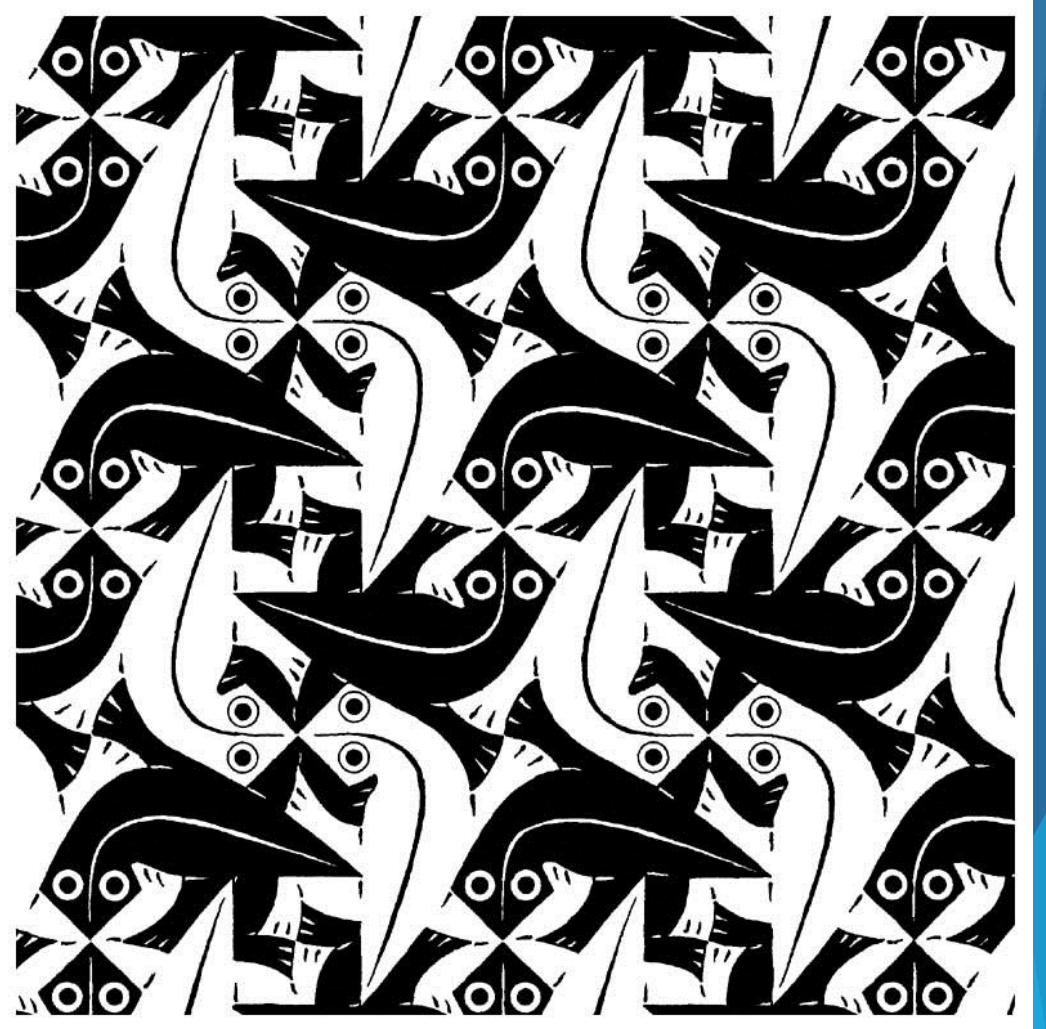
# Color

- ▶ Color is perceived when light hits and reflects off an object. Three properties of color are **Hue** (name of a color), **intensity** (strength of a color), and **value** (lightness or darkness of a color).



# Space

- ▶ The illusion of space is created through light and shadow, overlapping, etc.
- ▶ There are two types of space: positive and negative space.
- ▶ Positive space refers to the actual subject matter in a work of art.
- ▶ Negative space refers to the space around and between the subject matter.

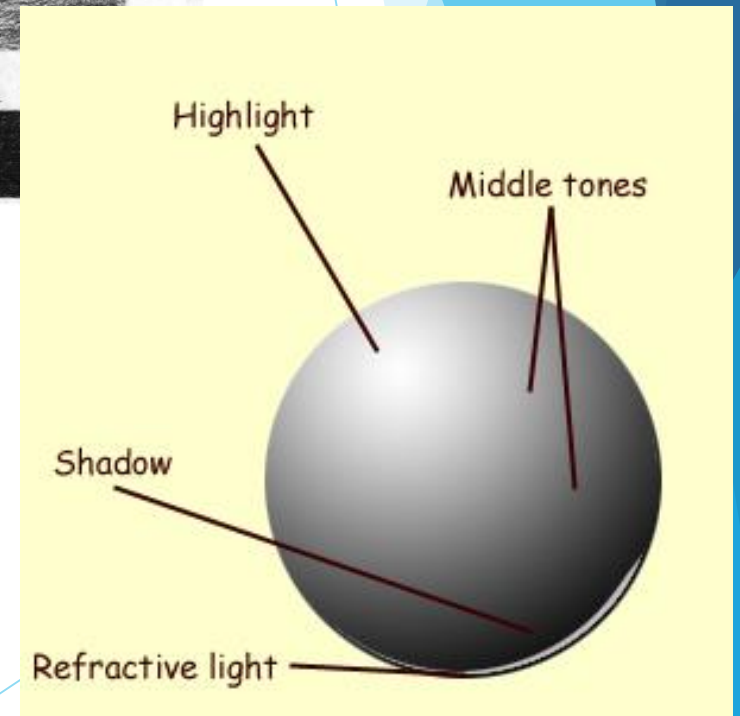
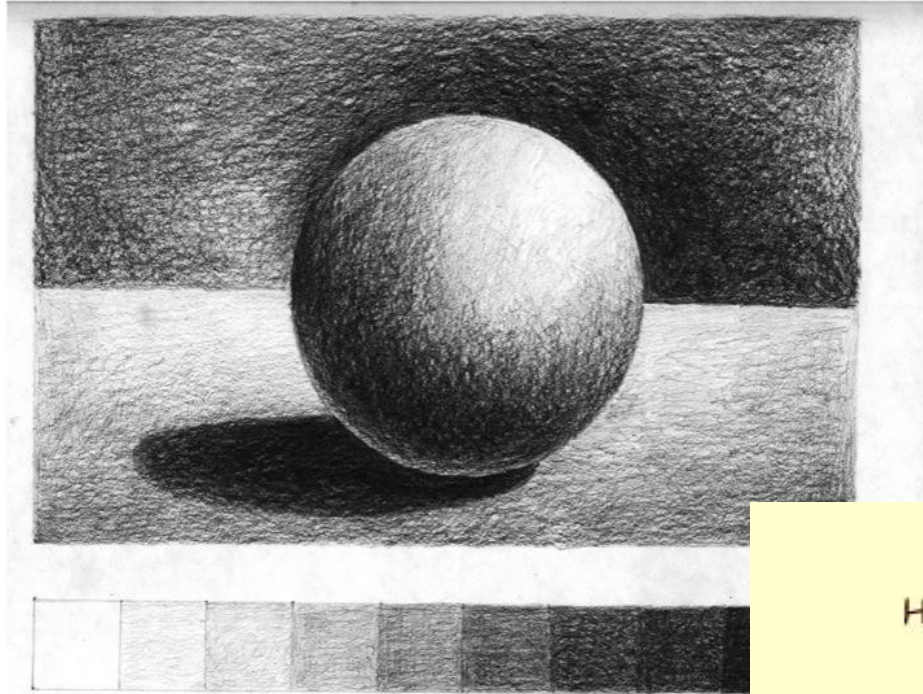


M.C. Escher



# Value

- ▶ Refers to the lightness or darkness of a color. It gives objects depth and perception.





# Principles of Design

- ▶ The Principles of Design are rules or guidelines that govern the way in which the Art Elements go together.

These include:

- ▶ EMPHASIS (Focal Point)
- ▶ UNITY (Harmony)
- ▶ BALANCE
- ▶ CONTRAST
- ▶ PATTERN (Repetition)
- ▶ RHYTHM
- ▶ MOVEMENT

# Emphasis

- ▶ **EMPHASIS** is used by an artist to make an element or object stand out in a work of art.
- ▶ **EMPHASIS** is used by the artist to control what part of the artwork the viewer sees first or most often.
- ▶ **EMPHASIS** is also used by the artist to control how long a viewer spends looking at each of the different parts.

# Emphasis

- ▶ To make an element or object in a work of art stand out....artists use emphasis.

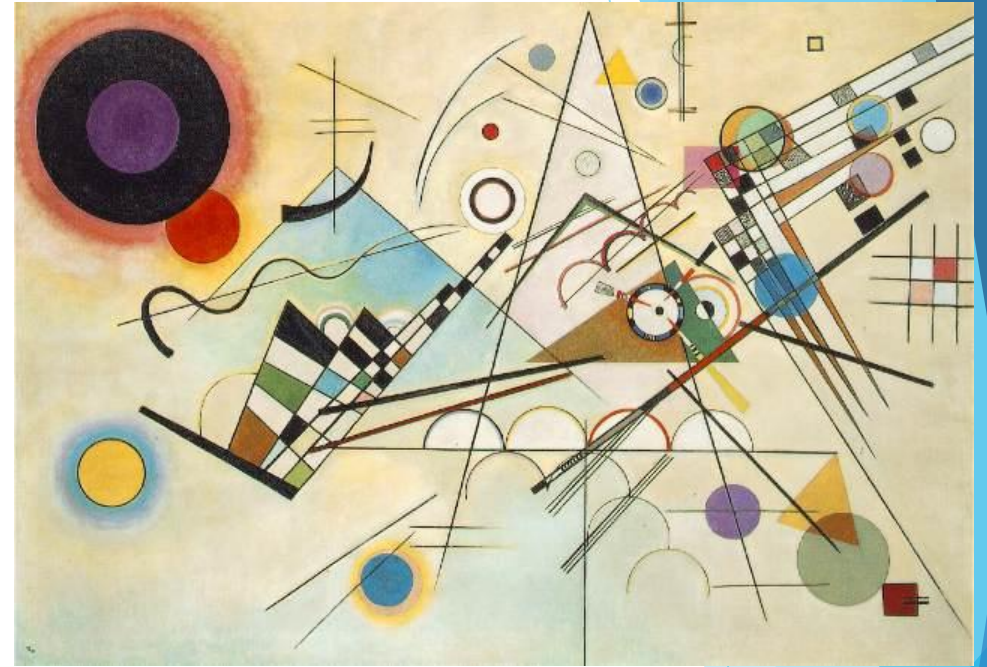
Examples include...

- Em<sub>pahsis</sub> Emphasis of size
- **Emphasis** Emphasis of color



# Unity

- ▶ Unity (harmony) is achieved when all parts of an artwork look as though they belong together.
- ▶ An artist creates unity by stressing the similarities of separate but related parts.



Kandinsky



# Unity



Van Gogh created unity by using a consistent texture throughout *Starry Night*, and by using primarily cool colors (blues, blue-greens, black).



Nevelson created unity in this assemblage sculpture by using one color and by incorporating mostly vertical elements. She kept it from becoming monotonous or boring, by adding variety (various sizes, a few horizontal elements, etc.).

# Balance

- ▶ Balance in an artwork is the arrangement of art elements so that no one part of a work overpowers, or seems heavier than, any other part.
- ▶ There are three basic types of balance. They are:
  - ▶ Symmetrical or Formal Balance
  - ▶ Asymmetrical or Informal Balance
  - ▶ Radial Balance

# Balance

- ▶ Symmetrical or Formal Balance is created when one half of a work of art mirrors the other half.
- ▶ Symmetrical or Formal Balance is predictable, thus, sometimes less interesting.



Leonardo da Vinci



# Balance

- ▶ Asymmetrical or Informal Balance is evident when two unlike objects appear to have equal weight.
- ▶ When used skillfully, it can create more interesting compositions.



Vincent van Gogh



# Balance

- ▶ Radial Balance in an artwork occurs when the elements or objects are positioned around a central point.



Georgia O'Keeffe

# Contrast

- ▶ Contrast in an artwork is created when the artist makes a difference in value, color, texture, shape, line, form, or space.



Andy Warhol

# Pattern and Repetition

- ▶ Pattern (Repetition) is the repeating of shapes, lines, color, or other art elements in planned or random order to create interest or make the artwork more exciting.



Ben Shahn



# Rhythm

- ▶ Rhythm in art can be described as “timed movement through space”
- ▶ The eye follows a path of a regular arrangement of motifs. The “beat” is sensed by the eyes, rather than the ears.
- ▶ The presence of rhythm creates predictability and order in a composition.
- ▶ Rhythm works with pattern and movement.





# Movement

- ▶ Movement in a work of art directs the viewer through the art piece - often to the focal area. It also encourages the viewer to sense action within the work.



Vincent van Gogh

# That was a lot...

- ▶ Throughout the semester, we will go back and review these elements and principles.
- ▶ Each project will focus on 1 or a few.
- ▶ All of this information will be on your midterm and final.
- ▶ Any questions???

# 1<sup>st</sup> project: Textured/Shaded Shapes

- ▶ 1. Begin by picking one shape to repeat (cannot be a circle, square, rectangle, triangle, or diamond).
- ▶ 2. Trace this shape all over your paper (make sure to overlap it, flip it, and go off the page).
- ▶ 3. To fill the page, use different drawing techniques; include: shading, stippling, cross hatching, and hatching.
- ▶ 4. Pick 3 colors to use; use black sharpie, regular pencil and 3 colored pencils
- ▶ \*\*\*\*\*No color or technique can touch.

