Preschool Lesson Plans – Week of October 17, 2022 Theme: Places We Go

Objective: I will learn about the many places I can visit in my community.

Math Objective: I will count up to 5 objects in a group.

Science Objective: I will classify objects as magnetic or nonmagnetic.

Focus: Orange; Triangle

Fundations: Review

Activities	Day 1	Day 2	Day 3	Day 4
Tabletop Activities			Students will do table activities.	Students will do table activities.
Circle Time	No School	Calendar & Meeting Daily circle activities (shapes, numbers, letters, colors, etc.) Literacy: Fundations Language: Discuss community helpers and how they can help us (BDT3W1) Language: Show Big Wall Chart 3 – point out places on the chart (BDT3W1-p.14) 	Calendar & Meeting Daily circle activities (shapes, numbers, letters, colors, etc.) Literacy: Fundations Science: What Does a Magnet do? Read ECHOS story, <i>Why is This Rock Special</i>? Show a ring magnet and horseshoe magnet; See what objects they will pick up; discuss magnetic and nonmagnetic 	Calendar & Meeting Daily circle activities (shapes, numbers, letters, colors, etc.) Literacy: Fundations Language: Explore fire safety (BDT3W1-p.26); talk about what we can use fire for; Ask who comes to help if there is a fire? what number do we call? Look at Science Poster 5 – Safety First
Group/Center Time		 <u>Language:</u> Drive around the community map (BDT3W1-p.14); Talk about what you would do at each building <u>Art:</u> Coffee Filter pumpkin (24, 33) <u>Language:</u> Speech and Language Activity 	 Science: Use Magnetic and Nonmagnetic sorting cards; make a prediction, then explore with magnet wand to test (26, 28) <u>Fine Motor:</u> Go fishing (M3T2CC2) – Go fishing and match the number on the fish with the cubes (14a, 20a) <u>Fine Motor:</u> Fall scissor skills (7a, 11a) 	 Fine motor: Hot lava game – save the bears; use tongs to save the people from hot lava (7a, 27) <u>Art:</u> Mix red and yellow to make flames (13, 33) <u>Language:</u> Speech and Language Activity
Outdoor Discovery				
Snack				
Choice Time		Social: Skills sampling; work on objectives/social skills Fine Motor: Floor puzzles – School Bus, Fire Engine, Construction (7a,11b) Dramatic play: Community Helpers (2c, 14b) Listening Center: A Good Night Walk, Carlos Likes Counting (17a, 18b)	Social: Skills sampling; work on objectives/social skills Fine Motor: Floor puzzles – School Bus, Fire Engine, Construction (7a,11b) Dramatic play: Community Helpers (2c, 14b) Listening Center: A Good Night Walk, Carlos Likes Counting (17a, 18b)	Social: Skills sampling; work on objectives/social skills Fine Motor: Floor puzzles – School Bus, Fire Engine, Construction (7a,11b) Dramatic play: Community Helpers (2c, 14b) Listening Center: A Good Night Walk, Carlos Likes Counting (17a, 18b)
Story Time		Speech story/activity Music and Movement – If you're happy and you know it	A Good Night Walk by Elisha Cooper Music and Movement – Wheels on the Bus	Firefighter by Amanda Askew and Andrew Crowson Music and Movement – Hurry, hurry drive the fire truck
Closing/ Community Circle		Reflection – What are some places you could go in your neighborhood?	Reflection – What did you catch when you were fishing?	Reflection –What number do you call if there is a fire?